

Quick Guide | Activities



Overview of the systems and the supported activities per module (fitting parts).

Children from 12 months LUMO SYSTEM

Base | Prosthesis or Cuff

Design

- Breathable
- Lightweight
- Click mechanism

Fit

- Easily customisable
- 10 cuff sizes
- 15+ socket sizes
- Optionally with length compensation

Modules



Shovel

- Sand
- Soft toy
- Water
- Lego
- Ball



Roll

- Sand
- Plasticine
- Colour



Hold

- Spoon
- Fork
- Pencil
- Toothbrush



Clamp

- Paper
- Carton
- Stickers
- Adhesive tape
- Lego



Clic Head

- Bicycle
- Scooter
- Tricycle
- Balance bike

Children from 4 years and adults LYNK SYSTEM

Base | Cuff

Design

- Breathable
- Lightweight
- Locking mechanism

Fit

- Easily customisable
- 7 cuff sizes
- 3 cover sizes

Modules



Clic STD

- Bicycle
- Scooter
- Broom
- Mini golf



Hold STD

- As with Hold Lock
- Garden tool
- Kitchen utensils
- Paper
- Carton



Clic Lock

- As with Clic STD
- Floorball
- Kayak
- Stroller
- Rollator



Hold Lock

- Cutlery
- Pens
- Cylindrical objects



Hook STD

- Bag
- Briefcase
- Teaching material



Push STD

- Crutches
- Training equipment
- Kayak
- Skipping rope
- Archery

Children from 4 years and adults EXPLORER SYSTEM

Base | Prosthesis

Design

- Breathable
- Lightweight
- Metric / inch thread

Fit

- Fully customised (FC) or rotationally symmetrical (RS)

Modules



Hold

- Cutlery
- Pens
- Garden tool
- Kitchen utensils
- Paper
- Carton



Swim

- Swimming
- Sand
- Playing



Pinch

- Cutlery
- Pens
- Paper
- Cardboard
- Kitchen cutlery



Bike

- Bicycle
- Scooter
- Shopping trolley



Twin

- Kayak
- Rowing
- Training equipment
- Archery



Ball

- Tennis
- Badminton
- Baseball